



L	Т	P/	SW/F	TOTAL
		3	vv	UNITS
3	1	-	-	4

Course Title: Operating System Concepts Course Code: CSIT113 Credit Units: 04 Course Level: UG

Course Objectives:

The course objective is to

- Provide the basic knowledge of the concepts involved in designing and working of an operating system
- Understand how it acts as a resource manager of the system as a whole.
- Describe how CPU management takes place through multiprocessing and switching between various processes.
- Discuss various issues such as Memory conflicts and how these conflicts are resolved by an operating system.

Pre-requisites: Introduction to IT

Course Contents/Syllabus:

	Weightage (%)
Module I Introduction	10%
Operating System Classifications; Multiprogramming, Time Sharing, Real Time Systems, Multiprocessor Systems, Distributed Systems, Operating System Services.	
Module II Processes Management	25%
Process Concept; States of Process; Operation on processes; Cooperating Processes; Process Scheduling; CPU	
Scheduler and Basic Concepts; Scheduling Criteria; CPU Scheduling Algorithms; Multi-Processor Scheduling.	
Deadlocks: Deadlock Characterization; Deadlock Prevention; Deadlock Avoidance; Deadlock Recovery	
Module III Memory Management	25%
Bare Machine; Resident Monitor; Partition; Memory Management Techniques: Paging, Segmentation, Virtual Memory,	
Demand Paging; Page Replacement algorithms: FIFO algorithm, Least Recently Used Algorithm, Optimal Algorithm.	
Module IV File and Device Management	20%

Types of Files; File Access Methods ; File Allocation Methods: Contiguous, Linked and Index Allocation; I/O Devices; Device Controllers; Device Drivers; Directory Structure: Single Level, Tree Structured, Acyclic Graph and General	
Graph Directory, File Protection	
Module V Security and Protection	15%
Security Policies and Mechanism; Protection and Access Control: Access Matrix Model of Protection, Access	
Hierarchies, Access List, Capabilities	
Module VI: UNIX Operating System	
Command-Language; User's View of Unix; Implementation of Unix; Unix Summary.	5%

Student Learning Outcomes: The student will be able to:

- <u>explain</u> the objectives and functions of modern operating systems.
- <u>describe</u> the logical structure of, and facilities provided by, a modern operating system.
- <u>analyze</u> the tradeoffs inherent in operating system design.
- <u>demonstrate</u> practical experience of mechanisms for handling situations of deadlock among processes.
- <u>categorize</u> different ways of implementing virtual memory.

Pedagogy for Course Delivery: The class will be taught using theory and case based method. In addition to assigning the case studies, the students will be given assignments that judge their understanding the concept modern operating systems. Students will be taught using technical aids like Projectors by way of PowerPoint presentations.

Assessment/ Examination Scheme:

Theory L/T (%)	Lab/Practical/Studio (%)	End Term Examination
100%	-	100%

Theory Assessment (L&T):

	End Term Examination				
Components (Drop down)	СТ	Α	Viva	Attendance	
Weightage (%)	10	10	5	5	70

Text & References: *Text:*

- Silberschatz Galvin Gagne, Operating Systems Concepts, Wiley Publication, Eighth Edition, 2009.
- A S Tanenbaum, Modern Operating Systems, Prentice Hall of India New Delhi, Third Edition, 2009.

References:

- Maurice J. Bauch, Design of UNIX Operating System, Prentice Hall of India, Third Edition, 2007
- Sibsankar Haldar Operating Systems, Pearson Publications, First Edition, 2010
- Garry Nutt, Operating Systems, Pearson Publications, Third edition, 2004